

TRIVIA NIGHT 2013

(26th Annual, but we did miss 2 years)

PHONE #s

413-229-1289 for regular Trivia Night answers (expect rude treatment)
413-229-1125 for Cosmic Riddle Info (expect cool treatment)
413-229-1926 for Bonus and Music Questions (expect sexy voices)

Phone numbers can be dialed without (413-229) from a campus phone.

Here is a description of the type of questions we will ask:

1. REGULAR TRIVIA (229-1289) (max. # of points = 600)

These 60 questions are the mainstay of Trivia Night. We will ask a Regular Question between songs (or every other song) and you must call us at **229-1289 AS SOON AS POSSIBLE** with the correct answer. **This IS a race!** Scoring for this type of question is as follows:

1st correct answer 10 pts.
2nd correct answer 9 pts.
3rd correct answer 8 pts.
ETC...

Important: While it is a race, there is no time limit for these questions—you may answer them at any time during the night.

2. BONUS QUESTIONS (229-1926) (max. # of points = 200)

These are more difficult questions, of which there are 4, and they are worth around 50 points each. To answer a Bonus question, either call us at **229-1926** or perform the task involved. Some questions have multiple parts and thus you may receive credit for only a partial answer. This is **not** a race.

3. SCAVENGER (max. # of points = 400)

This portion of the game has 4 parts. You have to collect various objects for your team. For example, in the past we asked teams to collect 100 pennies from the year 1943. When you have finished collecting the specified objects, ***you must bring them to the radio station.*** This is also **not** a race. Take your time, and you may “cash-in” your collection at any time during the evening. Make sure to get to us by about 11:00pm so we have time to count everything before the contest ends at 11:30 pm. Unless otherwise specified you will receive 1 point for every object that you collect, BUT REMEMBER NO MORE THAN 100 OF ANY ITEM.

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4. PATHFINDER

(max. # of points = 400)

This task is in the tradition of a normal “Scavenger Hunt.” We will read an initial clue over the air and the clue will describe a place to which you should travel. When you reach your destination, perform the task requested, and return to the radio station to receive your next clue, which will describe another place. This pattern will continue until you have collected all the clues and you reach your final destination (you will know when you finish). **This portion of the evening IS a race!** Scoring for the Pathfinder is as follows:

1 st to finish	400 pts.
2 nd to finish	300 pts.
3 rd to finish	200 pts.
4 th to finish	100pts.
5 th to finish	90pts.
6 th to finish	80pts.
Etc.	

5. COSMIC RIDDLE (229-1125)

(max. # of points = 300-500*)

**Total points determined by master riddler – Mr. Meade*

The cosmic riddle is a series of questions (6-10) that, when answered correctly, will lead you to the answer of the Riddle. We will ask the first question over the air. When you know the answer, call Mr. Meade at 229-1125. If you are correct, you will receive points, and the Mr. Meade will give you the next question. This process will continue until you have correctly answered all parts of the Riddle. At this point, call the riddler and receive the final clue that should allow you to piece together the answers and solve the riddle. Your team will receive points for each correct answer. You will double your points for solving the riddle.

CALL MR. MEADE AT ANY TIME WITH ANY QUESTIONS THAT YOU HAVE!!

6. MUSIC IDENTIFICATION (229-1926)

(max. # of points = 300)

For the Music portion of the evening, Dr. Davis has put together 30 “snippets” of various pieces of music. You must then identify both the title of the song and the artist. When you have the correct answers, call us at 229-1926. This portion is **not** a race. Call us any time during the night (and as many times as you want), and we will let you know how you are doing. In the end, you will receive 5 pts. For each correct song title and 5 pts. for each correct artist. **It is helpful to record** the Music question early in the night (we will warn you when it is about to happen); however, we may also play the piece several times during the contest for your listening pleasure.

7. MUSIC PERFORMANCE

(max. # of points = 200)

This section gives you the chance to show your singing talent. Each team will be asked to sing the theme song of a current or past television show at the radio station. You must sing it word for word to earn 100 points. It is **not** a race; just get it done. Singing the song in an appropriate costume could earn your team up to 100 extra points.

General Trivia Night Rules and Guidelines:

(These rules are the work of former teacher Dean Ellerton)

1. Before the contest starts at 7:00pm, please call WBSL at **229-1289** and let us know your team name.
2. YOUR TEAM WILL NEED FLASHLIGHTS TO COMPLETE SEVERAL TASKS
3. There will be no use of cars or other motorized vehicles, walkie-talkies, “bugging” devices, power tools, chain saws, performance enhancing substances (no steroids, PEZ, Vaseline, dog food, etc.), or radar detection equipment at any time during the evening. Also, remember that objects in the rear view mirror are not closer than they appear, and that we do nothing about those who choose to break these rules.
4. You may not enter a student’s room or a locked School building or classroom at any time without the expressed written permission of the owner OR Major League Baseball.
5. Normal Campus “bounds” rules and sign-out procedures are in effect, but brave people will have to venture outside of these bounds to win.
6. Please be considerate in your quest for information. In other words, please do not bother innocent parties (or if you do, do so at your own risk). Please return all Scavenger items to the proper owner/s whenever possible.

*****Special Note: If you are arrested at any time during the evening, please use your one phone call to get in touch with someone at a different prep school, for we don’t care.

7. If the Trivia Hot Line is busy (and it will be), keep trying!
8. Have a recording device handy for the MUSIC QUESTION, and the use of more than one phone is recommended.
9. If you have a “problem” with any of our answers to the questions, we are willing to “hear a protest” if you have your answer **DOCUMENTED** in an appropriate source. Call us at the Radio Station or come up for a visit.
10. The Head Judge’s decision (Mr. Gulotta) is final.

Remember: This is just a game. So please, no wagering UNLESS YOU WANT TO.